

Foundation Lessons

Art

Lesson 1

Practice sketching different rainforest images using the pencil in different ways. Think about how you can add texture to the drawing by pressing harder with the pencil, pressing lightly with the pencil. Where would you need to add the shadows and light when drawing a rainforest scene?

Lesson 2

Using your image from the day before, think about where the lightest part of the rainforest would be and where the darkest part would be and how you can create different contrast using the different colours you are going to use in your picture.

Lesson 3

Finish of your sketch from Lesson 1 by adding the colours you have practiced making on the previous day. Be careful with your sketch when you add colour, it is better to take your time with it so that that you do not have to redo it. After you have finished your sketch, write an explanation of how you create the different effects in your drawing.

Computing

Lesson 2

If you have access to the internet, use Scratch (<https://scratch.mit.edu/>) to create and run an algorithm of your choice. If you do not have access to the internet, create a skin that could be used as a backdrop to a scratch project of your choice that we can design when you get back to school.

Add some different programming into your project, see if you can add a repeating or a forever algorithm from the control section.